

Work Experience

Humanscale

Industrial Design Intern | New York, NY | Jan - Apr 2026

At Humanscale, I was heavily involved in the front-end innovation and concept development. I generated sketch concepts, prototyped, utilized photoshop for patterning, and illustrator for generating internal and client-facing documents. I also assisted with product renderings on keyshot, and participated in sustainability explorations and gained new insight into biomimicry through an internal initiative led by experts.

Catalyst PDG

Industrial Design Intern | Indianapolis, IN | May - Aug 2025

Worked with the design and engineering team to present clients with project deliverables. Handled physical prototyping for internal validation. Took over CAD, warning labels, and presentation on existing project. Front-end sketching and concept work. Rendered projects in keyshot for client presentations. Generated and presented UI concepts.

Enerpac Tool Group

Industrial Design Intern | Milwaukee, WI | Aug - Dec 2024

Digital design visualization and sketching for new product development. Concept generation, prototyping, CAD, and rendering to support design innovation in accordance with company roadmap. Took on UX/UI responsibilities to provide user-centered solutions. Graphic design work to bolster brand recognition and marketing.

State Farm

Sales Intern | Indianapolis, IN | May - Aug 2022

Customer researched, performed cold calls, and followed up on expired leads. Orchestrated sales for full-time agents. Took on part-time marketing responsibilities, designed alternate branding opportunities for the agency.

Shoota Brand

Creative Director, Owner | Indianapolis, IN | Nov 2021 - Aug 2023

Designed all merchandise, marketed and advertised the brand, communicated with suppliers, ran social media accounts, managed all financials, screenprinting, coordinated with local businesses to sell original items in their storefront. Scheduled and handled all brand photography.

Skills

Digital

Solidworks, Keyshot, Fusion 360, Blender, Plasticity, Figma, Photoshop, Illustrator, InDesign, Premiere Pro, Microsoft Suite, Sketchbook Pro, Clo3d, Midjourney AI, Vizcom

Analog

Sketching, rendering, 3D printing, rapid prototyping, product photography and videography, storyboarding, woodworking, pattern making, sewing, upholstery

Strategic

User research, design strategy, trend analysis, storytelling, collaboration, verbal and visual presentation, vibe cultivation

Education

University of Cincinnati DAAP

Bachelors of Science in Industrial Design

GPA 3.60

Class of 2027

Fishers High School

GPA 3.90

Summa Cum Laude | ISCA All-State Academic Athlete

Class of 2022